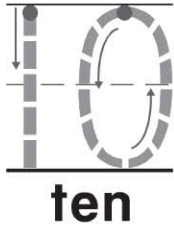


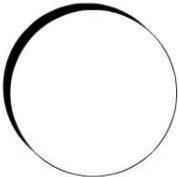
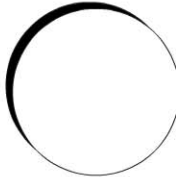
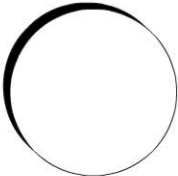
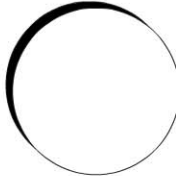
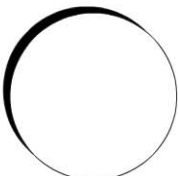
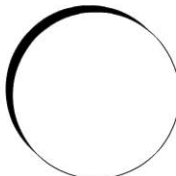
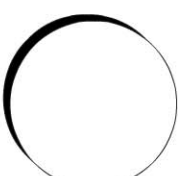
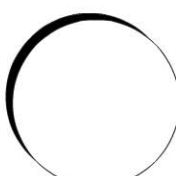
Name _____

HANDS ON Lesson 4.1

Model and Count 10

COMMON CORE STANDARD CC.K.CC.5
Count to tell the number of objects.



_____		and	_____	
-----			-----	
_____			_____	
_____		and	_____	
-----			-----	
_____			_____	
_____		and	_____	
-----			-----	
_____			_____	
_____		and	_____	
-----			-----	
_____			_____	

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DIRECTIONS Trace the number. Use counters to model the different ways to make 10. Color to show the counters below. Write to show some pairs of numbers that make 10.

Lesson Check (CC.K.CC.5)



<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Spiral Review (CC.K.CC.6, CC.K.CC.3)



<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>



4	3	2	1
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

DIRECTIONS 1. How many more counters would you place to model a way to make 10? Mark under your answer. (Lesson 4.1) 2. Mark under the set that has the same number of objects as the set of kites. (Lesson 2.1) 3. Count and tell how many coats. Mark under your answer. (Lesson 1.2)